



PATTERN 3

Begin the pattern facing the judge.

- 1) Trot to the center of the arena facing the judge; stop before beginning the pattern.
- 2) Complete two spins to the right, hesitate.
- 3) Complete two spins to the left, hesitate.
- 4) Run two circles to the right, the first a small slow circle, the second a large fast circle. Change leads at the center of the arena.
- 5) Run two circles to the left, the first a small slow circle, the second a large fast circle. Change leads at the center of the arena.
- 6) Begin a circle to the right, do not close the circle but instead run to the end of the arena. Remain at least 20 feet from the fence.
- 7) Run past the center marker, stop, and rollback toward the fence.
- 8) Run back around the end of the arena and down the fence, remaining at least 20 feet from the fence.
- 9) Run past the center marker, stop, and rollback toward the fence.
- 10) Run back past the center marker. Stop and back at least 15 feet.
- 11) Hesitate to show completion of the pattern.