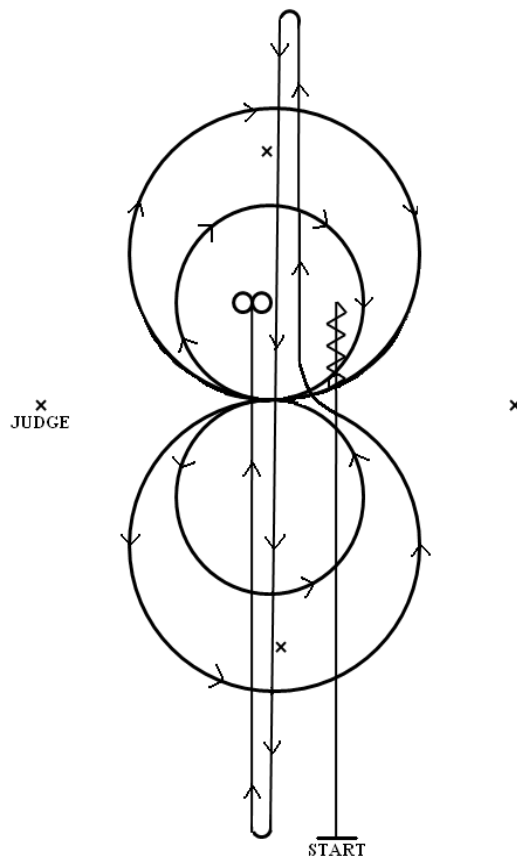


Nebraska 4-H Reining Pattern No. 2
Junior Division

Corrected version



- 1) Run with speed past the center marker, do a sliding stop. Back to the center of the pattern and settle horse. Make a 90-degree pivot to the left, hesitate.
- 2) Start lope and ride two circles to the right, the first circle small and slow inside the marker; second circle, large and fast outside the marker. Complete a flying change of leads at the center of the arena.
- 3) Ride two circles to the left, first circle small and slow inside the marker; second circle, large and fast outside the marker. Complete a flying change of leads at the center of the arena.
- 4) Run to the far end of the arena (rundown may be on either side of the marker), stop. Make a 180-degree pivot to the left without hesitation (should be made past the end marker).
- 5) Run to the opposite end of the arena (rundown may be on either side of the marker), stop. Make a 180-degree pivot to the **right** without hesitation (should be made past the end marker).
- 6) Run past the center marker, do a sliding stop, let horse settle.
- 7) Do one 360-degree spin either to the right or to the left
- 8) Do one 360-degree spin in the opposite direction of step 7. Hesitate to show completion of pattern.
- 9) Ride to the judge for inspection.
- 10) The bridle may be dropped at the judge's discretion.